



**BOARD OF ADJUSTMENT AGENDA
December 15, 2016**

NOTICE IS HEREBY GIVEN that the Pleasant Grove City Board of Adjustment will hold a **Public Hearing on Thursday, December 15, 2016 at 7:00 p.m.** in the City Council Chambers (south entrance), 86 E. 100 S., Pleasant Grove, Utah. A Study Meeting will be held at 6:30 p.m. Study Meetings are public meetings; however, no testimony will be heard and no official action will be taken on items discussed. The items listed below will be discussed at the meeting and anyone interested is invited to attend.

1. Public Hearing: Variance – City Code Section 10-9B-7 F1: Yard Requirements for Accessory Buildings

(Mud Hole Neighborhood)

Public Hearing to consider the request of David and Marcey Holland for a variance from City Code Section 10-9B-7 F1 which requires all accessory buildings located in the rear yard/interior side yard to be located no closer than 3 feet (3') from the rear yard or interior side yard property line. The property is located at approximately 1201 West 930 North in the R1-8 (Single Family Residential) Zones.

2. Public Hearing: Variance – City Code section 10-9A-3: Lot Area
(Grove Creek Neighborhood)

Public Hearing to consider a request from POD Development for a variance from City Code 10-9A-3 which requires each lot or parcel of land in the R-R (Rural Residential) Zone to be at least one-half (½) acre in size. The property is located at approximately 3100 North 900 West in the R-R (Rural Residential) Zones.

3. Review and approve the Minutes from the March 17, 2016 meeting.

4. Elect a Chair and Vice-Chair for the year 2017

For assistance in understanding the above items, you may contact Daniel Cardenas at the Comm. Dev. Dept., 86 East 100 South Pleasant Grove UT or call (801) 785-6057.

Posted by: /s/ Daniel Cardenas, City Planner
Dec. 4, 2016 - Daily Herald

Dec. 12, 2016 posted at the following: Comm. Dev. 86 East 100 South, City Hall, 70 South 100 East, Library, 30 East Center and State (<http://pmn.utah.gov>) and City (www.plgrove.org) websites.